GAME DAY / BAND CHANT

Team Name Calloway County

Division Small GD

Judge No. 1

Band Chant (25)	Points	Score	Comments
Game Day Material & Crowd Effectiveness *Ability to engage the crowd* *Practical & relevant to the Game Day environment*	5	4.0	-motion timing Throughout was off
Motion Technique *Precision, sharpness, placement, & synchronization of motions*	5	4.0	-make sure high vs do not swing behind body
Crowd Leading Tools *Proper use of signs, poms, megaphones, rally towels, and/or flags* *Sharpness & synchronization*	5	4.4	-lock elbows in punch motions
Formations & Spacing *Crowd coverage & precise spacing* *Execution of formations & transitions*	5	4.5	-snap kicks @ same time (be quick to snap)
Visual Appeal *Creative movements and musicality* *Use of level changes, ripples, & other techniques*	5	4.1	-effective but lacking in energy

Overall Impression (5)	Points	Score	Comments
Leadership to engage & connect with the crowd *Genuine school spirit & energy; crowd focused* *Transitions between Game Day components (minimal & clean)*	5	4.1	Project w/ voices & faces for better engagement
Total — **Possible**	30	25.1 ✓	

GAME DAY / CROWD LEADING

KHSAA

Team Name Calloway County

Division Game Day Small

Judge No.

Crowd Leading (35)	Points	Score	Comments
Game Day Relevance of Situational Sideline Proper response to the sideline cue	5	5	timing on stunts watch spacing flip/highlight pop signs slow transition to start of cheer voices dipped
Motion Technique Precision, sharpness, placement, & synchronization of motions	5	3.3	
Crowd Leading Tools Proper use of signs, poms, megaphones, rally towels, and/or flags Sharpness & synchronization	5	3.3	
Crowd Effectiveness Voice, pace, flow, maximum crowd coverage Ability to elicit crowd response	10	6.6	
Effectiveness & Execution of Skills Incorporated Clean & crowd effective skills relevant to Game Day environment Technique, stability, synchronization & spacing	10	6.7	

Overall Impression (5)	Points	Score	Comments
Leadership to engage & connect with the crowd Genuine school spirit & energy; crowd focused Transitions between Game Day components (minimal & clean)	5	3.3	low energy
Total Possible	40	28.2	

GAME DAY / FIGHT SONG

KHSAA

Team Name Calloway County

Division Game Day Small

Judge No.

Fight Song (25)	Points	Score	Comments
Game Day Material & Crowd Effectiveness Ability to engage the crowd Practical & relevant to the Game Day environment	5	3.2	
Motion Technique Precision, sharpness, placement, & synchronization of motions	5	3.4	
Crowd Leading Tools Proper use of signs, poms, megaphones, rally towels, and/or flags Sharpness & synchronization	5	3.6	
Formations & Spacing Crowd coverage & precise spacing Execution of formations & transitions	5	4.8	
Effectiveness & Execution of Skills Incorporated Clean & crowd effective skills relevant to Game Day environment Technique, stability, synchronization & spacing	5	3.5	
Overall Impression (5)	**Points**	**Score**	**Comments**
Leadership to engage & connect with the crowd Genuine school spirit & energy; crowd focused Transitions between Game Day components (minimal & clean)	5	3.4	
Total — Possible	30	21.9 ✓	

- Bent elbow in high V's and inconsistent motion placement.
- Flexed feet in kicks.
- Side turn with clap was not sharp.
- Touch down motion technique inconsistent.
- All ripples were not defined and had soft motions.
- Signs are not consistent when in table top position.

Point Deduction
Score Sheet

Team Name: Calloway County

Division: Game Day Small

ST PY RT/ST J	0 - :15 Seconds

ST PY RT/ST J	:15 - :30 Seconds

ST PY RT/ST J	:30 - :45 Seconds

ST PY RT/ST J *XBFI*	:45 Seconds - 1 Minute

ST PY RT/ST J	1:00 Minute - 1:15

ST PY RT/ST J	1:15 - 1:30

ST PY RT/ST J	1:30 - 1:45

ST PY RT/ST J	1:45 - 2:00

Legend

ST - Partner Stunt	AF - Athlete Fall	.25
PY - Pyramid	BB - Building Bobble	.5
RT/ST - Tumbling	BF - Building Fall	1.0
J - Jumps	MBF - Major Building Fall	2.0
	PF - Pyramid Fall	3.0

ST PY RT/ST J	2:00 - 2:15

ST PY RT/ST J	2:15 - 2:30

Point Deduction Totals

0.25 x _____ = _____

0.5 x _____ = _____

1.0 x __1__ = ____1____

2.0 x _____ = _____

3.0 x _____ = _____

Total (1)

ST PY RT/ST J	2:30 - 2:45

ST PY RT/ST J	2:45 - 3:00

RULES VIOLATIONS

KHSAA

TEAM NAME Calloway County

DIVISION Game Day Small

BOUNDARY VIOLATIONS	_____ x (0.5)
GAME DAY FORMAT VIOLATION	_____ x (1.0)
PROP VIOLATIONS	❏ (0.5)
UNSPORTSMANLIKE BEHAVIOR	❏ (1.0)
EXCESSIVE CELEBRATION / TEAM INTRODUCTIONS	❏ (1.0)

Entry Time _0:14_   Total Time _2:59_   Music Time _____

Entry OT: ❏ (0.25) ❏ (0.5)   Routine OT: _____ x (1.0) _____ x (2.0)

RULE INFRACTION	WARNING	CATEGORY	PAGE #	(1.0 or 3.0)
_____	❏	_____	_____	_____
_____	❏	_____	_____	_____
_____	❏	_____	_____	_____
_____	❏	_____	_____	_____
_____	❏	_____	_____	_____
_____	❏	_____	_____	_____
_____	❏	_____	_____	_____

SAFETY DEDUCTIONS: _____

RULES DEDUCTION TOTAL   0